

# 2017 SCBOA ( Make-Up) Basketball Rules & Mechanics Examination

Use a #2 pencil to **COMPLETELY** fill in the correct answer.  
To change your answer **ERASE COMPLETELY & CLEANLY** and mark again. Make no extra marks on the answer sheet; they may be picked up as incorrect answers.

**Answers are either TRUE or False = A or B (on the answer sheet)**

**Example: [ ] [B] [C] [D]**

**Follow the instructions and properly mark your answer sheet!**

1. The officials' jurisdiction begins 15 minutes before the game is scheduled to start.
2. One of the duties of the officials is to determine when a player exhibits signs of a concussion.
3. B2 fouls A1 near the end of the first quarter. Team A is not in the bonus but A1 is inadvertently awarded a one-and-one. A1 makes the first free-throw and misses the second. Team B rebounds the ball and the quarter ends a few seconds later. During the intermission, the officials discover that A1 was not entitled to the free-throws. RULING: Cancel A1's successful free-throw. Start the 2nd quarter by administering an alternating possession throw-in to the team with the AP arrow.
4. Correctable errors include erroneously counting a score.
5. B1 begins bleeding and a small drop of blood gets on A3's jersey. RULING: B1 must leave the game but A3 is only required to leave the game if the amount of blood is considered excessive.
6. During a live ball, player A3 is detected wearing a white arm sleeve and black compression tights. RULING: Team technical foul on Team A.
7. A1's throw-in is touched inbounds by teammate A3, but not controlled. While the ball is loose, A2 fouls B2. RULING: Team control foul on A2.
8. A1 is dribbling the ball near the division line when A5 and B5 are whistled for a double foul under Team A's basket. RULING: Play will be resumed at the point of interruption with Team A having a designated spot throw-in at the point closest to the double foul.
9. In order to obtain an initial legal guarding position, the guard is not required to be facing the opponent.
10. With 2 seconds left in the game and trailing by three points, A2 receives a pass inside the three-point arc with both feet on the floor. He then steps with one foot outside the arc, lifts the other foot, and then releases the ball on a successful try. RULING: Two points since A2 did not establish both feet outside the three-point arc.

11. During the first overtime period, the timer informs the referee that he started the period with only three minutes on the clock. The clock currently reads 2:30. RULING: The referee shall add one minute to the current time to reflect a four-minute period.
12. Playing time for a varsity game may be reduced by mutual agreement of the opposing coaches and the referee.
13. A1's try is in flight when time expires in the second quarter. Unless a foul has occurred, the second quarter ends when the try ends.
14. A player's verbal request for a time-out should not be granted unless the ball is dead, in control of, or at the disposal of a player on his/her team.
15. A1 is fouled in the act of shooting but time expires before A1 releases the ball. A1 continues the motion and scores. RULING: Count the basket and award A1 one free throw.
16. A1 jumps into the air on a try. With the ball still in A1's hand, an official inadvertently sounds his whistle. RULING: Alternating possession throw-in.
17. Marked lane spaces may be occupied by a maximum of four defensive and two offensive players.
18. A1's throw-in is batted by B1 and hits A1 before hitting the floor or any other object. RULING: A1 is considered to have caused the ball to go out of bounds.
19. A1 passes the ball to A2 who catches the ball, then fumbles the ball and takes several steps before securing the ball. RULING: Traveling violation on A2.
20. In the second quarter, the Team A head coach directs profanity at U2. RULING: U2 should issue an official warning to the Team A head coach and ensure it is recorded in the scorebook.
21. A1's throw-in from the backcourt hits A2, who is in the frontcourt, and rebounds to the backcourt where A1 is the first to touch the ball. RULING: Backcourt violation on A1.
22. A3 is attempting a free throw when B2 violates. RULING: The ball becomes immediately dead on B2's violation.
23. There is no limit as to how far back on the floor the thrower may move on a designated spot throw-in.
24. A1 is reaching down to pick up a loose ball and accidentally kicks the ball. RULING: Kicking violation on A1.
25. B1 excessively swings her elbows without making contact with an opponent. RULING: B1 is charged with a violation.
26. During an endline throw-in, thrower A1 inbounds the ball by throwing it off the back of B2. A1 then enters the court, picks up the ball and scores. RULING: It is a violation when A1 picks up the ball as A1 was the first to touch the ball before team control was established.

27. After a goal by Team B, A1 has the ball for a throw-in. A1 passes the ball to A3 who is out of bounds on the endline. A3 then throws the ball inbounds. RULING: Violation on Team A.
28. An unsporting foul consists of unfair, unethical or dishonorable conduct.
29. A1 rebounds a missed shot and pivots in preparation of passing the ball to a teammate. On the pivot, A1's elbow contacts defender B2, who is legally guarding A1, in the head. RULING: Intentional personal foul on A1.
30. A1 drives to the basket with B1 in pursuit. As A1 begins the layup, B1 contacts both the ball and A1 and forcefully takes A1 to the floor and out of bounds. RULING: Intentional personal foul on B1 even though he contacted the ball.
31. Contact away from the ball with an opponent not involved with a play designed to stop the clock is considered intentional.
32. Thrower-in A4 places the ball through the plane of the boundary line. B2 hits A4 on the arm trying to dislodge the ball. RULING: Intentional personal foul on B2.
33. B2 is defending A1 who is holding a live ball inbounds. B2 slaps at the ball and hits the back of A1's hand. RULING: Legal play.
34. Airborne A1 is fouled by B1 during his drive for a successful lay-up. Prior to returning to the floor, A1 charges into B2. RULING: Cancel the basket. Award A1 two free throws with the lane cleared. Award Team B a designated spot throw-in if A1's final free throw was unsuccessful.
35. A1 is fouled in the act of shooting a successful field goal. During the subsequent free throw and prior to the free throw ending, A2 fouls B5 during rebounding action. RULING: This is an example of a false double foul.
36. Substitute A6 enters the game when beckoned by an official. A6 plays for 2 minutes and is then substituted for by A2. After the substitution, the scorer notifies an official that A6 is not listed in the scorebook. RULING: Technical foul on Team A.
37. Substitutes A6 and B6 are at the table awaiting entry into the game. While the official is reporting a foul, A6 and B6 enter the game without being beckoned. RULING: Double technical foul on A6 and B6. No free throws will be shot and game will continue at the point of interruption.
38. A2 commits his fifth foul and is disqualified. A2 sits on the bench and removes his jersey. RULING: Technical foul on A2 and an indirect technical foul on the Team A head coach.
39. All technical fouls occur during a dead ball.
40. Both teams return to their respective locker rooms during pregame warmups. Team A returns to the court with five minutes left on the clock before the start of the game. Team B returns to the court two minutes after the pregame clock expires. RULING: Team B is assessed a technical foul for not being ready to start the game.

41. In the third quarter, A4 is warned for slapping the ball away from Team B after a field goal. In the fourth quarter, A5 violates the restriction on the throw-in plane boundary. RULING: Technical foul charged directly to A5.
42. B1 commits an unsporting act toward A3. A3 retaliates by punching B1. RULING: Both B1 and A3 are ejected for fighting.
43. The horn sounds to end the third period. As the teams are heading to their benches, A1 and B1 verbally taunt each other. RULING: Double technical foul charged to A1 and B1. Also charge both head coaches with an indirect technical foul.
44. Whether the clock is running or stopped has no influence on the counting of a goal.
45. Personal fouls always involve illegal contact and always occur during a live ball.
46. Team A player #15 commits a common foul. The official should report the foul to the table by simultaneously indicating one finger on the official's right hand and five fingers on the left hand.
47. The center official's area of primary coverage includes the free throw semi-circle.
48. By state association adoption, the coaching box area shall be bounded by a line drawn 28 feet from the endline towards the division line.
49. A warning to a head coach for misconduct is required prior to calling a technical foul.
50. Officials must conduct themselves in a professional manner at all times.